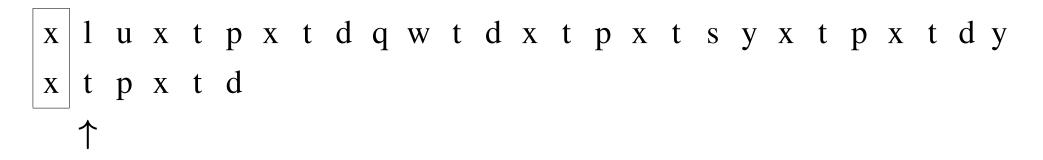
```
x l u x t p x t d q w t d x t p x t s y x t p x t d y
x t p x t d
^
```

Align both strings at their beginning position and begin comparing



If symbols match, compare the next symbols in both P and T

x 1 u x t p x t d q w t d x t p x t s y x t p x t d y
x t p x t d

^

If symbols don't match, and the current symbol in P is i > 1, align F(i) in P with the current symbol in T

If symbols don't match, and the current symbol in P is i = 1, align F(i) in P with the next symbol in T

If symbols don't match, and the current symbol in P is i = 1, align F(i) in P with the next symbol in T

If symbols match, compare the next symbols in both P and T

If symbols match, compare the next symbols in both P and T

If symbols match, compare the next symbols in both P and T

If symbols match, compare the next symbols in both P and T

If symbols match, compare the next symbols in both P and T

When full match is found, align F(|P|+1) in P with the next symbol in T

If symbols don't match, and the current symbol in P is i = 1, align F(i) in P with the next symbol in T

If symbols don't match, and the current symbol in P is i = 1, align F(i) in P with the next symbol in T

If symbols don't match, and the current symbol in P is i = 1, align F(i) in P with the next symbol in T

If symbols don't match, and the current symbol in P is i = 1, align F(i) in P with the next symbol in T

If symbols match, compare the next symbols in both P and T

If symbols match, compare the next symbols in both P and T

If symbols match, compare the next symbols in both P and T

If symbols match, compare the next symbols in both P and T

If symbols match, compare the next symbols in both P and T

If symbols don't match, and the current symbol in P is i > 1, align F(i) in P with the current symbol in T

If symbols don't match, and the current symbol in P is i > 1, align F(i) in P with the current symbol in T

If symbols don't match, and the current symbol in P is i = 1, align F(i) in P with the next symbol in T