Experimental Evaluation: Agenda

- Models of evaluation
- Why evaluate?
- Relevance: What is it good for?
- "System-oriented" Evaluation
 - Unranked measures
 - Ranked measures
- User-oriented Evaluation

Models of evaluation

Formative evaluation:

Typically early-stage; "what should our widget do? Are our goals appropriate?

Summative:

Is our widget doing what it is supposed to do?

How well is it doing it?

Is it doing it better than other kinds of widget?

"When the cook tastes the soup, that's formative; when the guests taste the soup, that's summative."

— Robert Stake

Models of evaluation

Intrinsic:

Assess properties of systems in their own right (e.g., comparing their outputs to reference outputs in a corpus)

Extrinsic:

Assess the effect of a system on something that is external to it.

Why evaluate?

Systematic evaluation allows us to make meaningful comparisons between systems and between techniques:

"Is the new weighting scheme 'better' than the old one?"

"How does indexing technique *A* compare to technique *B*?"

"Does my system work as well on medical text as it does on newswire text?"

Why evaluate?

THE SIGNIFICANCE OF THE
CRANFIELD TESTS
ON INDEX LANGUAGES
by
Cyril W. Cleverdon

1946 saw the lifting of the security restrictions on large numbers of scientific and technical reports which had been written during World War Two. Pre-war virtually all publication had been in journals, and the report format was strange and unfamiliar, both for the scientific community and for librarians. As such they presented new challenges; the administrative problem of actually being able to obtain copies of the reports was tackled by setting up new government agencies with direct responsibility for collecting and making the reports generally available. The more difficult problem lay in revealing and making accessible the intellectual content of the papers. At that time there were two conventional types of index and two major indexing techniques. An index could be in the form of a card catalogue, as found in most libraries, or alternatively in printed form as, for example, an annual accumulation of an abstract journal. Regarding the techniques of indexing, in Europe there was a tendency to use a classified system, whereas in America the usual practice was to use alphabetical subject headings.

With the deluge of scientific and technical reports, both the physical form of the index and the indexing techniques came under strong attack. While card catalogues and printed

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indexes still exist, there has been over the past forty years a steady and reasonably placid progress of mechanised systems, culminating now in online systems and CD-ROM, but there was nothing placid about the development of indexing techniques. The early 50s saw many attempts to depart from the conventional systems. In England a small group met regularly to discuss the development of facet classification. This technique breaks away from the conventional enumerative or hierarchical classification, such as the Dewey Decimal Classification, and relies on subject analysis and synthesis by facet principles. However the main thrust of the new methods was in America, from such people as Calvin Mooers with Zatorcording, James Perry with semantic factoring and, in particular, Mortimer Taube. Taube, a government librarian, analysed some 40,000 subject headings used in a major card catalogue and found that the headings were combinations of only some 7,000 different words. He therefore proposed using these individual words as index terms which would be coordinated at the searching stage. This became known as the Uniterm System.

These new techniques generated considerable argument, not only between the proponents of the different systems, but also among the library establish-ment, many of whom saw these new methods as degrading their professional mystiques.

This briefly is the context in which I started my research. In 1946,

"Controversy over the new methods was still raging, with extravagant claims on one side being countered by absurd arguments on the other side, without any firm data being available to justify either viewpoint."

IR has a long history of empirical evaluation:

The first empirical IR studies began in 1957 with the "Cranfield Studies."



Cyril Cleverdon 1914-1997

1,400 Documents225 Queries

This approach became known as the "Cranfield model" of system evaluation...

IR has a long history of empirical evaluation:

The Cranfield studies set a "pro-evaluation" tone within the new field...

... but there was little coordination, which made comparison difficult:



Karen Spärck Jones 1935-2007

"... the most striking feature of the test history of the past two decades is its lack of consolidation..."

Information Retrieval Experiment. 1981

IR has a long history of empirical evaluation:





In 1990, DARPA asked NIST to build a very large test collection for an IR development program...

... NIST realized that this test collection could be useful to the field as a whole, and arranged for its public release.

In 1992, NIST hosted the first TREC conference.

The Text REtrieval Conference (TREC) has been the foundation of modern IR evaluation.

TREC has included a wide variety of tracks:

- Ad-hoc retrieval
- Multi/Cross-lingual retrieval
- Question answering
- Web
- Genome
- Speech
- Medical
- etc.

It happens each year, and anyone can participate!

The Text REtrieval Conference (TREC) has been the foundation of modern IR evaluation.

The TREC collections and topics are all publicly available...

... and so are frequently used as reference collections by IR system developers and evaluators.

TREC-style evaluations generally follow the Cranfield model, and consist of:

A document collection;

A set of *information needs* (not queries!) that might be satisfied by documents in the collection;

A set of human-generated *relevance judgments*, indicating which documents are germane to which needs.

A set of *information needs* (not queries!) that might be satisfied by documents in the collection:

Number: 312

Title: Hydroponics

Description: Document will discuss the science of growing plants in

water or some substance other than soil.

Narrative: A relevant document will contain specific information on the necessary nutrients, experiments, types of substrates, and/or any other pertinent facts related to the science of hydroponics. Related information includes, but is not limited to, the history of hydroponics, advantages over standard soil agricultural practices, or the approach of suspending roots in a humid enclosure and spraying them periodically with a nutrient solution to promote plant growth.

Example topic from TREC-6 ad-hoc.

Number: 179

Description: Patients taking atypical antipsychotics without a

diagnosis schizophrenia or bipolar depression.

Example topic from 2012 TREC-Med

Besides TREC, there are many other evaluation campaigns and test collections.

Cross-Language Evaluation Forum (CLEF)

NTCIR

NIST post-TREC corpora (GOV-2, etc.)

RCV1, etc.

Relevance: What is it?

"... pertaining to the matter at hand." This is the meaning of relevance defined in major dictionaries. But more importantly, it is the meaning intuitively understood by people everywhere. When it comes to any pragmatic application in using the notion people use this intuitive understanding as the base. They apply it effortlessly, without anybody having to define for them what 'relevance' is. It is so basic that people use it without thinking about it. But they use it nevertheless.

Relevance: What is it?

Simplest formulation: "Objective relevance"

"... how well the topic of the information retrieved matches the topic of the request. A document is objectively relevant to a request if it deals with the topic of the request."

Note: "stated requests are not the same as information needs, and ... consequently relevance should be judged in relation to needs rather than stated requests."

Relevance: What is it good for? (Absolutely Nothing!)



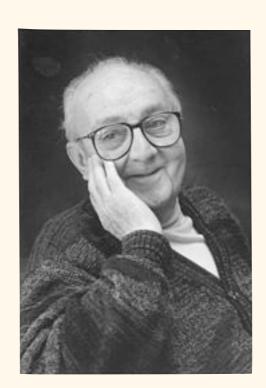
Edwin Starr 1942-

OK, that's an exaggeration...

But this model of evaluation has implicit assumptions:

- 1. Information needs are static and fully-formed at query time...
- 2. A document's relevance is binary...
- 3. A document's relevance can be objectively assessed (and is not person-dependent)...
- 4. Each document's relevance is independent of any other document's relevance.

"All models are wrong, but some are useful."



George E. P. Box 1919–2013

We can identify two main classes of relevances:

Objective "system-oriented" conceptualizations

"relevance as a static and objective concept"

Subjective "human-oriented" conceptualizations

"a subjective individualized mental experience that involves cognitive restructuring"

Saracevic identifies 5 types of relevance:

- 1. System (algorithmic)
- 2. Topical ("aboutness")

 Not solely based on relationship between query representation and information object
- 3. Pertinence (cognitive)
 Related to the information need as perceived by the user
- 4. Situational

 Depending on the interpretation of the task
- 5. Motivational (affective) "Goal-oriented" relevance

A slightly different formulation of relevance:

"Task-relevance:"

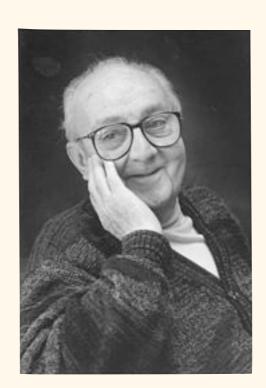
"In a real-world IR situation, the primary motivation for a user sitting down with an IR system is to retrieve information which will allow him to complete his current task..."

".. his degree of satisfaction with the retrieval results will depend on the true 'task-relevance' of the results, i.e. their importance in enabling him to complete his task successfully."

"Socio-cognitive relevance:"

"... measured in terms of the relation between the situation, work task or problem at hand in a given socio-cultural context and the information objects, as perceived by one or several cognitive agents"

"All models are wrong, but some are useful."



George E. P. Box 1919–2013

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Unranked retrieval evaluation:

Precision:

$$Precision = \frac{\#(relevant items retrieved)}{\#(retrieved items)} = P(relevant | retrieved)$$

Recall:

Recall =
$$\frac{\text{#(relevant items retrieved)}}{\text{#(relevant items)}} = P(\text{retrieved}|\text{relevant})$$

	Relevant	Nonrelevant
Retrieved	true positives (tp)	false positives (fp)
Not retrieved	false negatives (fn)	true negatives (tn)

$$P = \frac{tp}{tp + fp} \qquad \qquad R = \frac{tp}{tp + fn}$$

Why not just use classification accuracy?

	Relevant	Nonrelevant
Retrieved	true positives (tp)	false positives (fp)
Not retrieved	false negatives (fn)	true negatives (tn)

$$A = \frac{tp + tn}{tp + fp + fn + tn}$$

"Fraction of classifications that are correct"

Most of the time, the data are extremely skewed (>>90% "not relevant").

"F-measure" is a good composite measure.

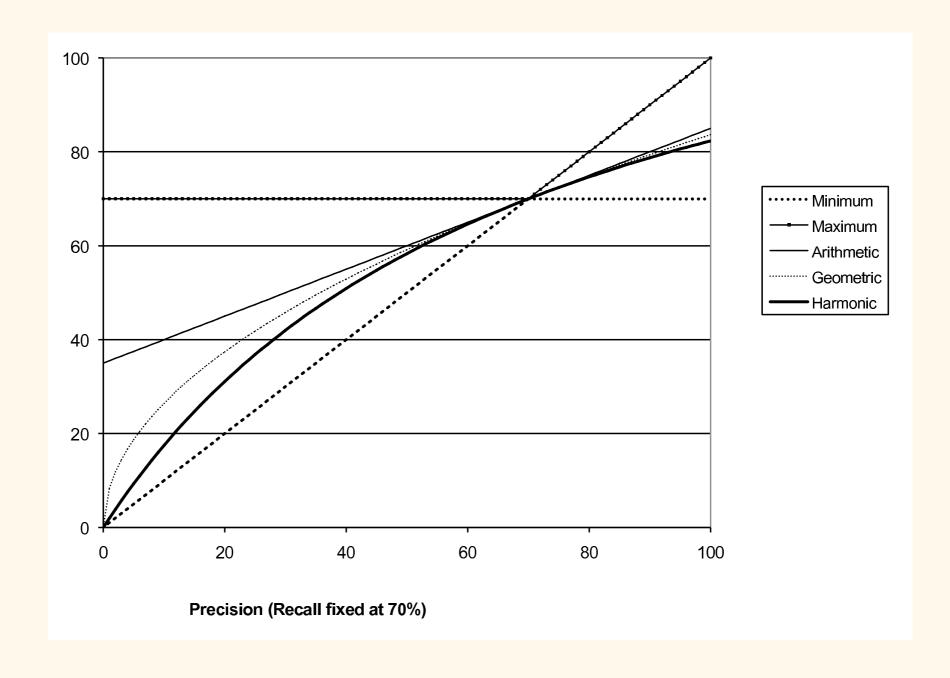
	Relevant	Nonrelevant
Retrieved	true positives (tp)	false positives (fp)
Not retrieved	false negatives (fn)	true negatives (tn)

$$F = \frac{1}{\alpha \frac{1}{P} + (1 - \alpha) \frac{1}{R}} = \frac{(\beta^2 + 1)PR}{\beta^2 P + R}$$
 where $\beta^2 = \frac{1 - \alpha}{\alpha}$

The F-measure is the *weighted harmonic mean* of P and R; the weight parameter indicates their relative importance.

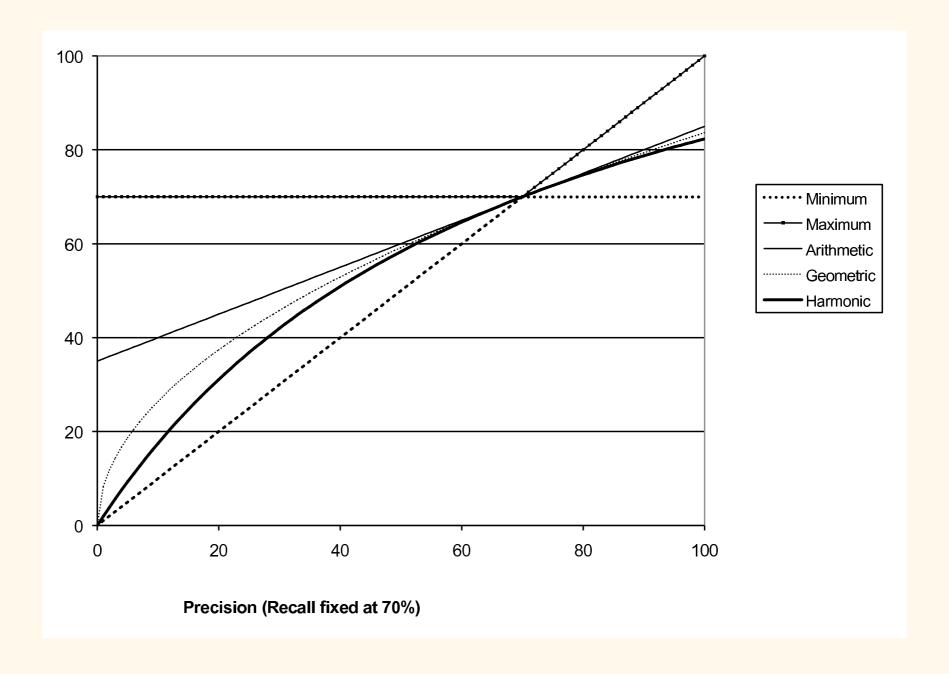
When P and R are equally important, $F_{\beta=1} = \frac{2PR}{P+R}$

"F-measure" is a good composite measure.



Why use the harmonic (rather than arithmetic) mean?

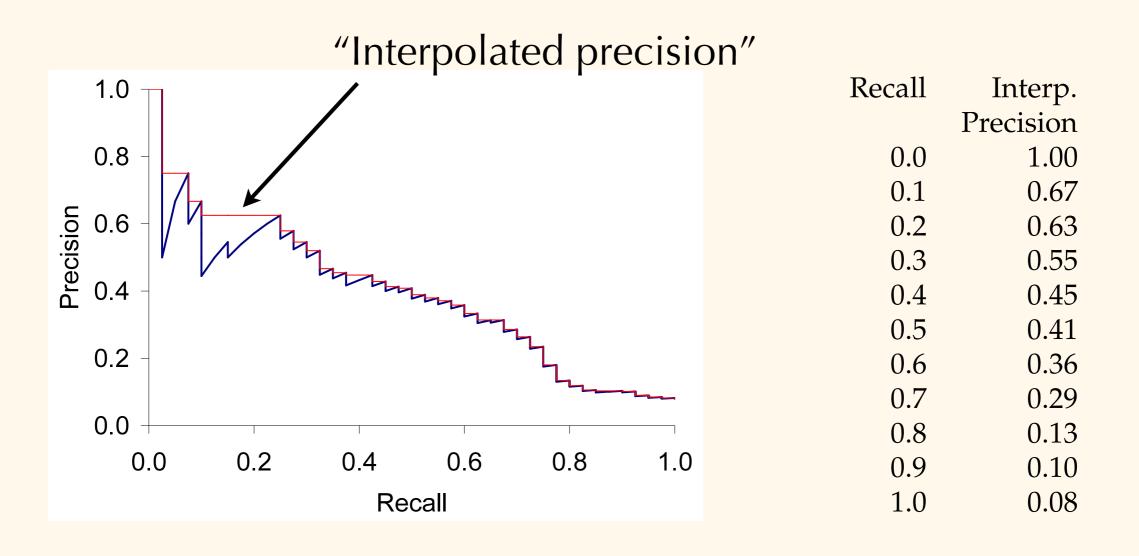
"F-measure" is a good composite measure.



Arithmetic mean is too susceptible to bias in low-precision situations!

The main problem with unranked retrieval:

Most of the time, we want the most relevant results first.



Often reported as an *eleven-point interpolated average* precision (averaged across all topics).

Also commonly reported: "precision at k" (system performance at one point on the p/r curve).

Advantage: easy to understand; more realistic model for many scenarios (users only usually look at first few results, etc.);

Disadvantage: highly unstable; doesn't average well; is highly influenced by the number of relevant documents.

One solution: R-prec

R-prec: Precision at whatever level of recall captures the top *k* relevant documents

R-prec accounts for topics having different numbers of relevant documents.

As such, it averages nicely across multiple topics.

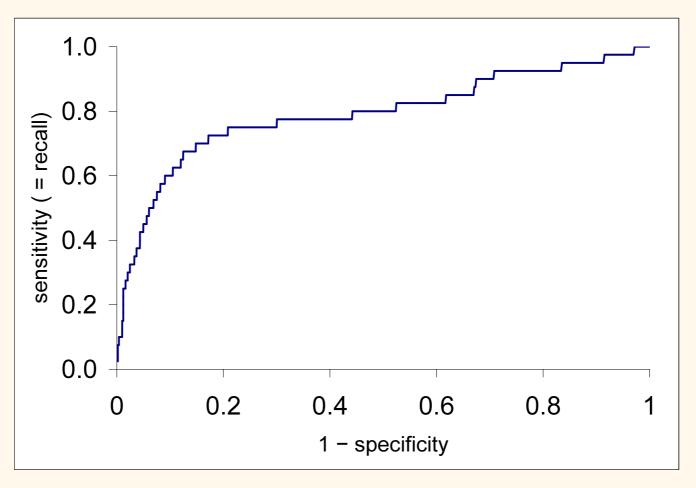
Another popular metric is "Mean average precision".

$$MAP(Q) = \frac{1}{|Q|} \sum_{j=1}^{|Q|} \frac{1}{m_j} \sum_{k=1}^{m_j} Precision(R_{jk})$$

"Average precision" for a single query is the mean of the precision scores at the rank of each relevant result...

MAP is just the mean of all the AP scores for each topic.

ROC curves are also commonly used:



NB: "1-Specificity" == FPR

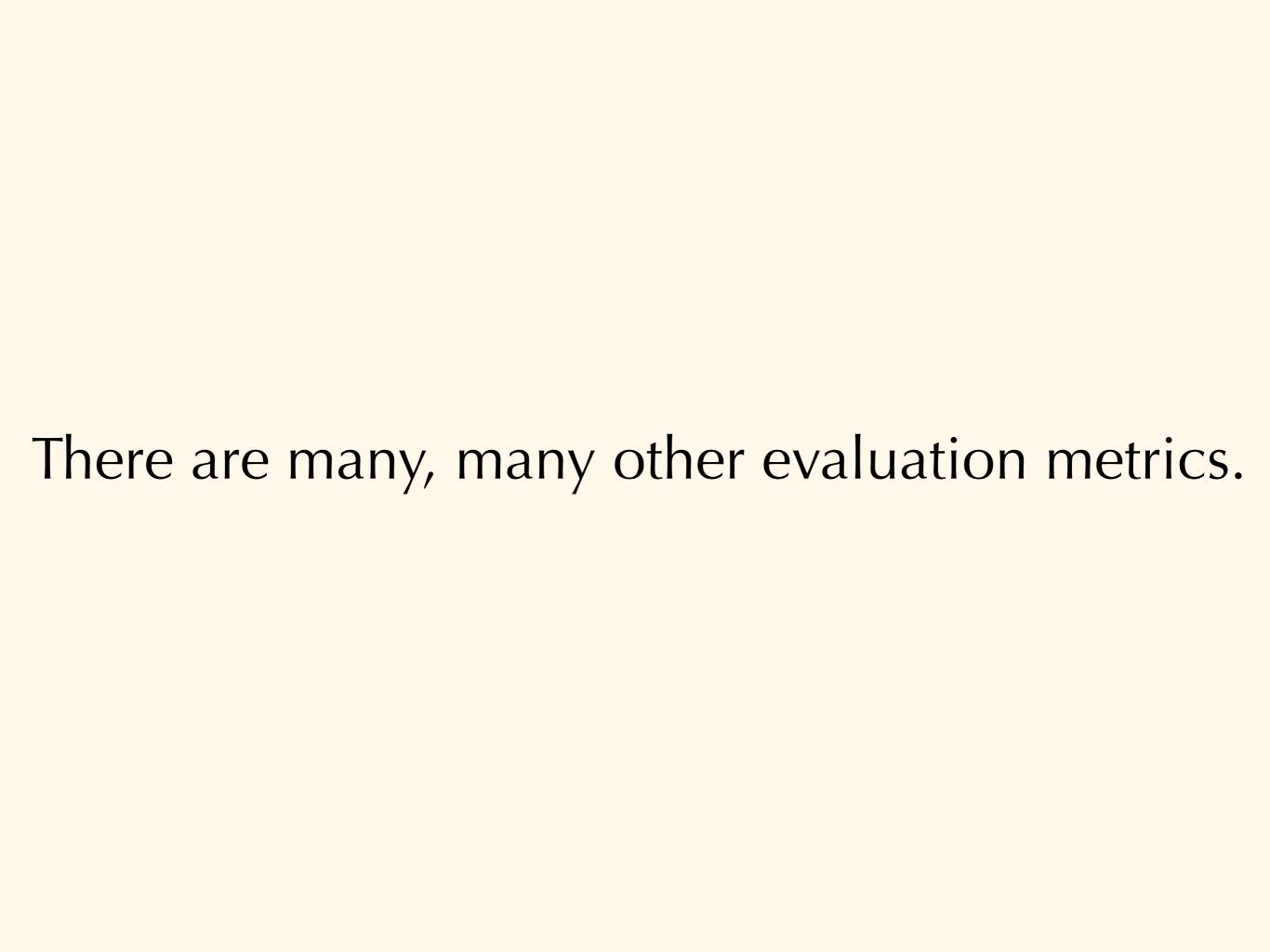
One typically reports the area under the curve (AUC).

One more: Normalized Discounted Cumulative Gain

NDCG(Q, k) =
$$\frac{1}{|Q|} \sum_{j=1}^{|Q|} Z_{kj} \sum_{m=1}^{k} \frac{2^{R(j,m)} - 1}{\log_2(1+m)}$$

NDCG works on "graded" (non-binary) relevance judgments...

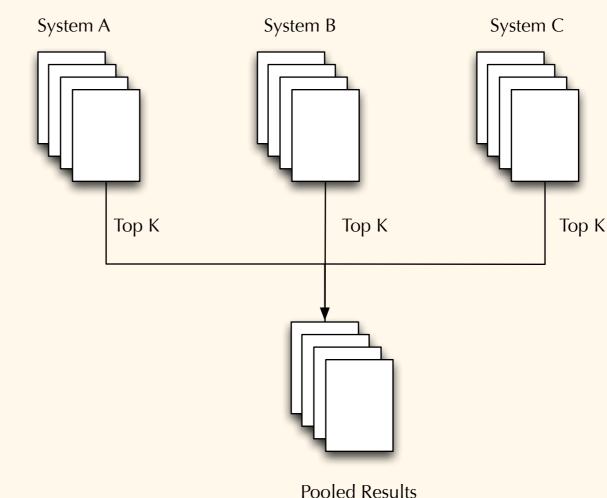
... the intuition is that highly-relevant articles that score badly should be penalized more than less-relevant articles that score well.



Quick sidebar: assessing relevance

Ideally, judges look at all topics, and all articles, and assign complete pairwise relevance judgments.

For *small* collections, this works... but what if your collection isn't small?



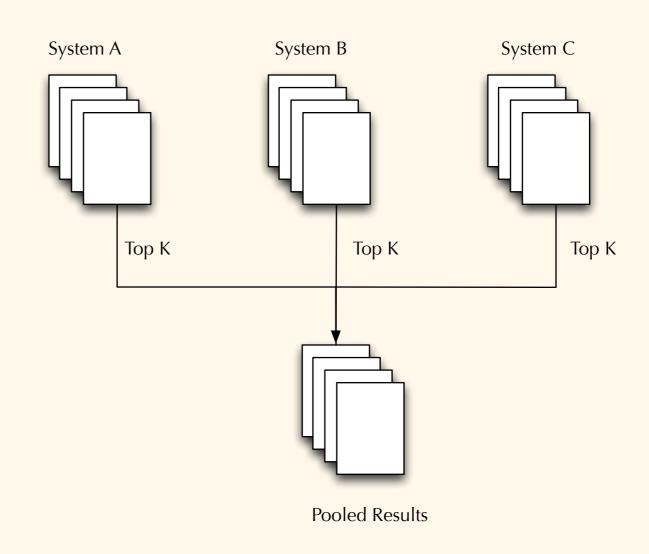
The solution: pooling

Quick sidebar: assessing relevance

The main problem with pooling is that if one system finds a bunch of unique results...

... they might not get included in the pool...

... thereby penalizing that system.



Quick sidebar: assessing relevance

Another consideration: the performance of human judges.

Judges often disagree about a document's relevance.

One common approach is to calculate *kappa* scores, to measure how well your judges agree with one another.

$$kappa = \frac{P(A) - P(E)}{1 - P(E)}$$

As a rule of thumb, a kappa of >0.8 is "good", 0.67-0.8 is "fair", and <0.67 is "poor".

Changing judges rarely affects relative ranking of systems!

Quick sidebar: assessing relevance

Another solution to incomplete judgment:

Evaluation metrics (*bpref*, *infAP/infDCG*, etc.) designed to be robust under incomplete/unreliable judgment.

bpref (Buckley & Voorhees):

$$bpref = \frac{1}{R} \sum_{r} \left(1 - \frac{number of n above r}{R} \right)$$

R: Num judged rel docs

r: rel doc, n: non-rel doc within first R judged non-relevant docs

infAP (Yilmaz & Aslam):

Sampling estimation of average precision

Manning, et al. make a good point:

Measuring ranking performance is really a proxy for what we *really* care about: system utility.

Is the system solving our users' problems?

In other words, are we helping them meet their information needs?

Also: besides ranking, we might care about query service speed, feature set, indexing time and flexibility, etc.

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What does it mean to be user-oriented?

Focus on measuring whether users are able to get what they need out of the system.

We might measure:

Clicks: how many, where are they, etc.

Return visits: do they come back and use us again?

Sales (if relevant to our problem area)

Speed: can they finish their task more quickly?

Use amount: do they look at more or different results?

"Satisfaction": how "happy" are they?

We can also evaluate systems in context: with actual users doing actual tasks.

A formal user study has many considerations:

Task definition: what will you have the subjects do?

Study subjects: who will your subjects be?

Experimental conditions: what perturbation(s) will you introduce to the environment? What will you use as a control?

Measurements: what will you be measuring?

Each of these can introduce bias!

Of special importance: eliminating conditionordering effects.

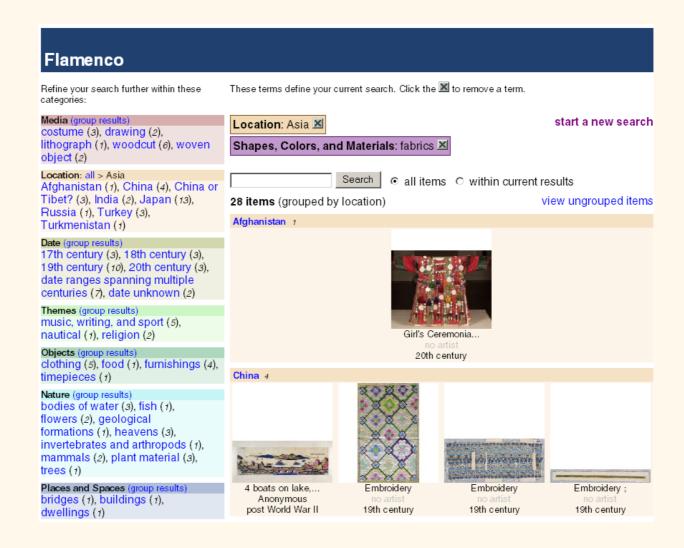
The order that your subjects are exposed to the different conditions can affect their performance!

As subjects perform a task, they typically get better at it ("learning effect");

Sometimes, though, subjects get *slower* as the test goes on ("fatigue effect");

If one condition is "better", the order in which it is seen can affect users' opinions of other conditions.

Of special importance: eliminating conditionordering effects.



When this "faceted" interface was shown first, users' subjective ratings of the baseline interface were lower than when the baseline was shown first.

One common way to address this:

Using a "Latin Square" design to balance the number of users exposed to each interface in each position.

This also allows us to use ANOVA to look for interaction effects!



PARTICIPANT	FIRST	SECOND	THIRD
Group	Task Set	Task Set	Task Set
1	Plain (A)	Bold (B)	List (C)
2	Plain (B)	Bold (C)	List (A)
3	Plain (C)	Bold (A)	List (B)
4	Bold (A)	List (B)	Plain (C)
5	Bold (B)	List (C)	Plain (A)
6	Bold (C)	List (A)	Plain (B)
7	List (A)	Plain (B)	Bold (C)
8	List (B)	Plain (C)	Bold (A)
9	List (C)	Plain (A)	Bold (B)
	Group 1 2 3 4 5 6 7 8	Group Task Set 1 Plain (A) 2 Plain (B) 3 Plain (C) 4 Bold (A) 5 Bold (B) 6 Bold (C) 7 List (A) 8 List (B)	Group Task Set Task Set 1 Plain (A) Bold (B) 2 Plain (B) Bold (C) 3 Plain (C) Bold (A) 4 Bold (A) List (B) 5 Bold (B) List (C) 6 Bold (C) List (A) 7 List (A) Plain (B) 8 List (B) Plain (C)

When direct user studies are not an option, there are other options:

Log analysis;

A-B testing;

"Crowd-sourced" (Mechanical Turk) tasks;

Etc.

Each has its own experimental design considerations!

Next up: web search.