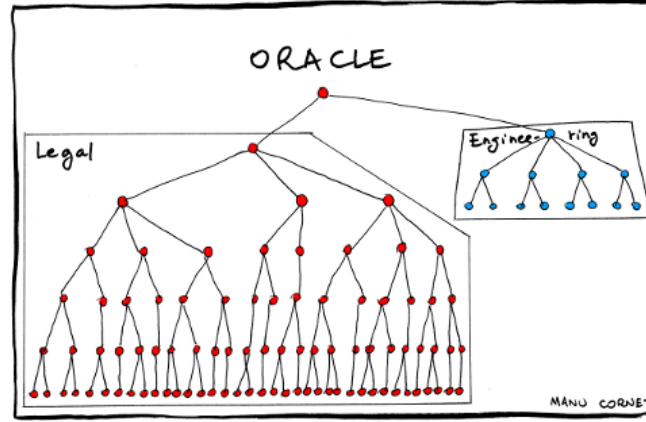
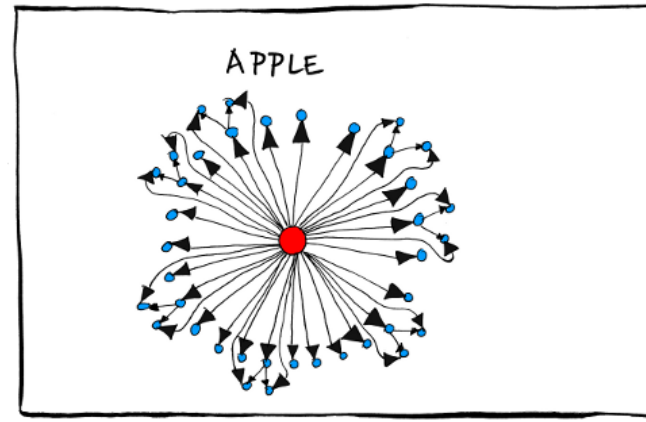
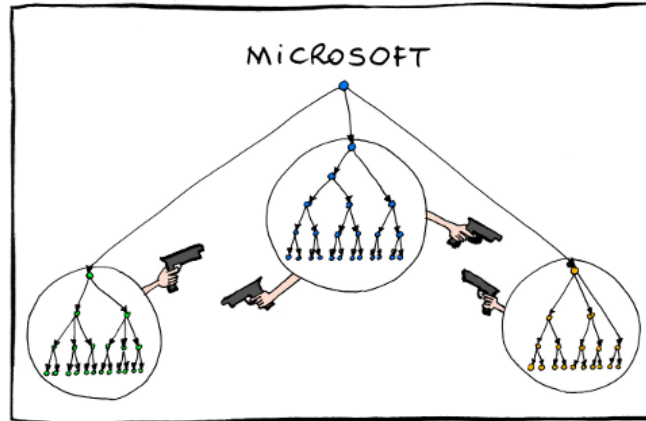
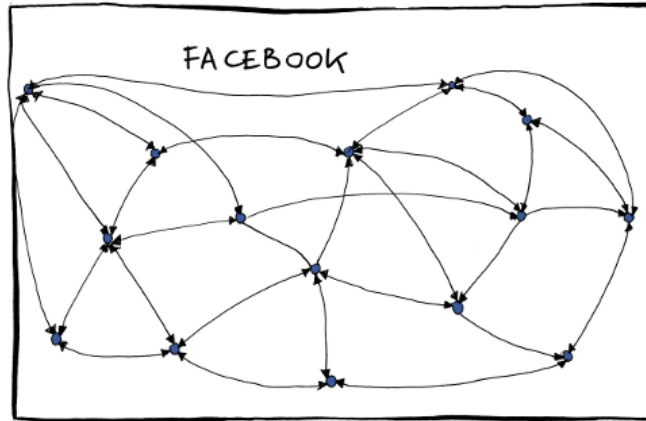
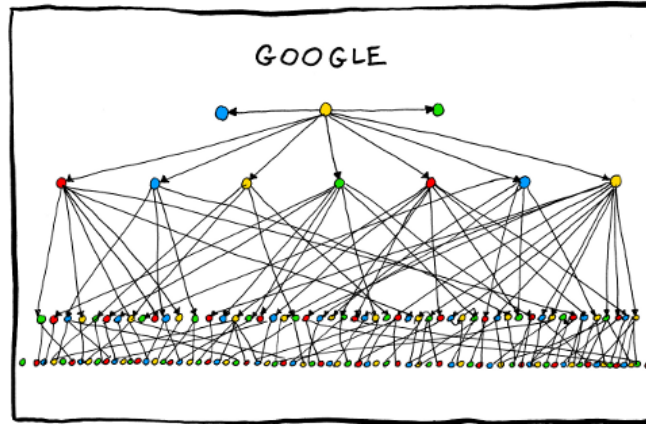
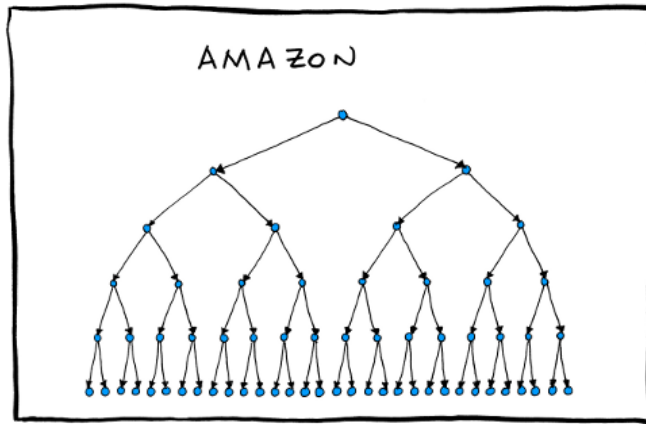
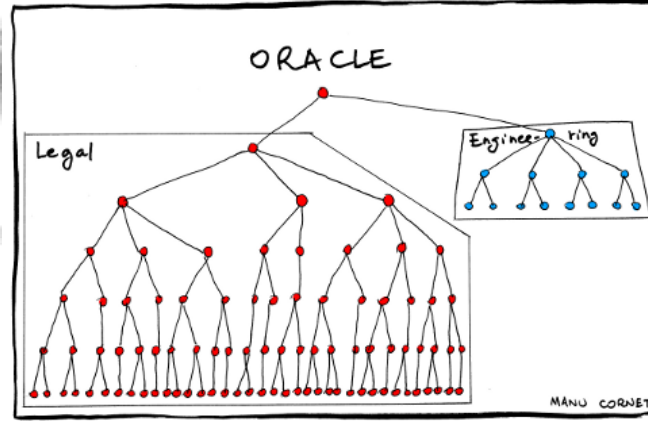
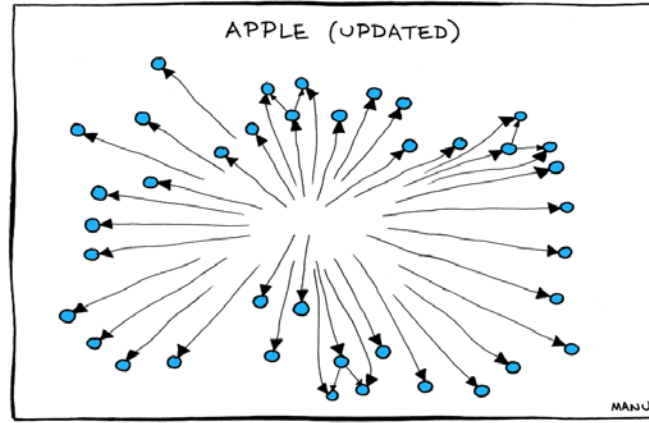
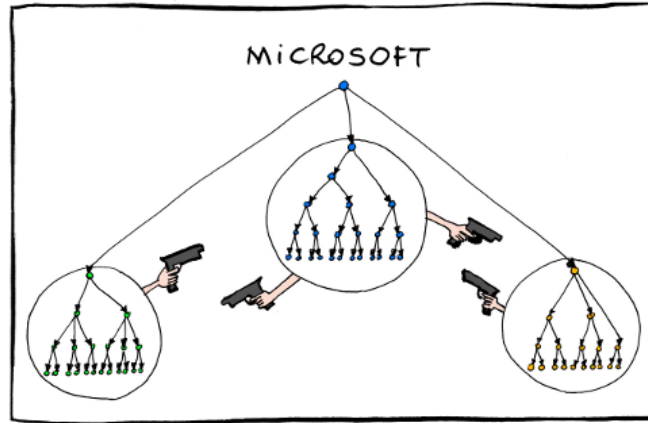
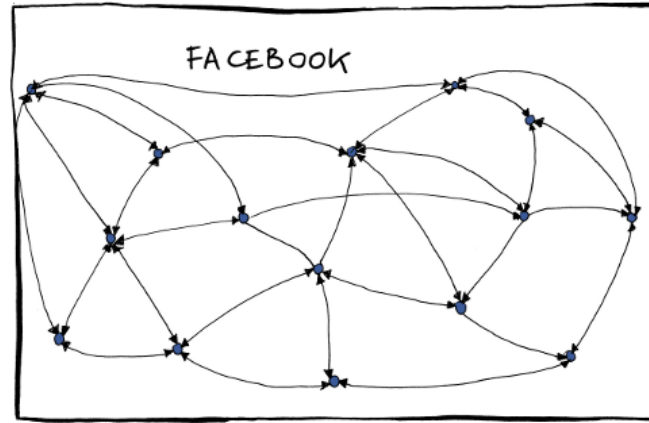
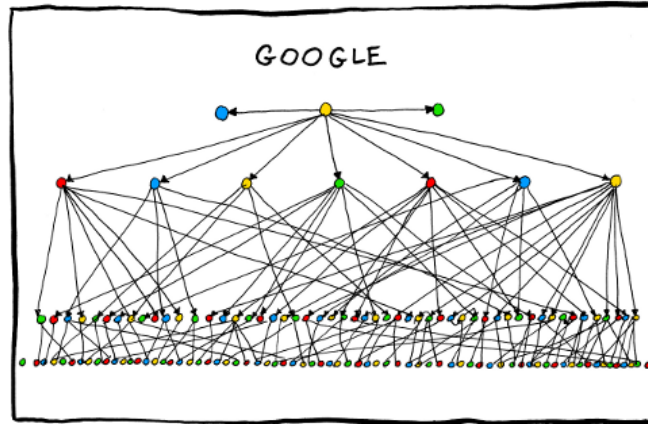
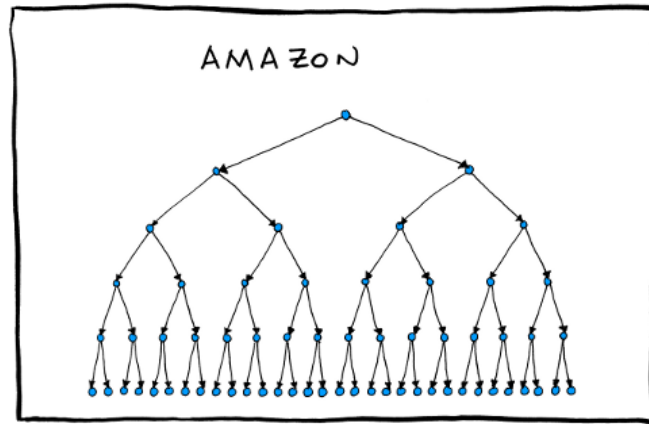


# Trees and Networks

Edges and Nodes are Sexy



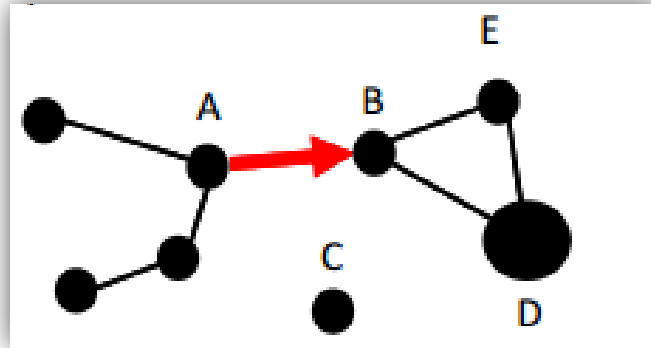


# Node & Link Diagrams

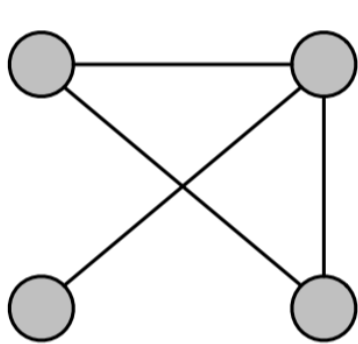
Networks and Trees are made of these...

# Some Definitions

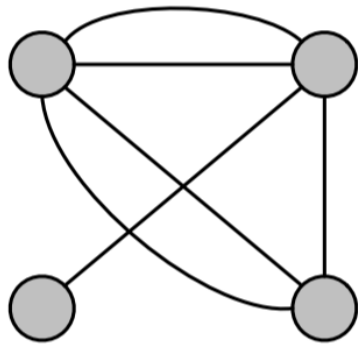
**Nodes** (or vertices): can be isolated and *not* connected. Can be labeled, have quantitative or qualitative attributes (e.g. node area size)



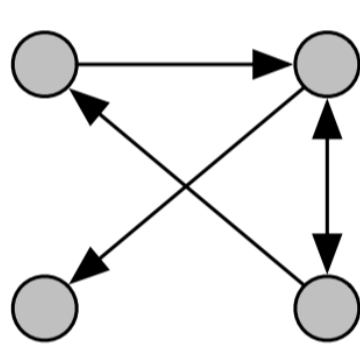
**Links** (or edges): unidirected or directed, or self loops. Can be labeled and have additional attributes (weight, color, etc). Can be assigned quantitative or qualitative values. Can be signed.



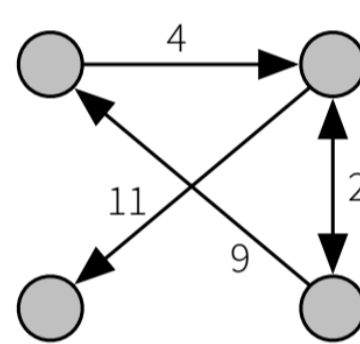
undirected graph



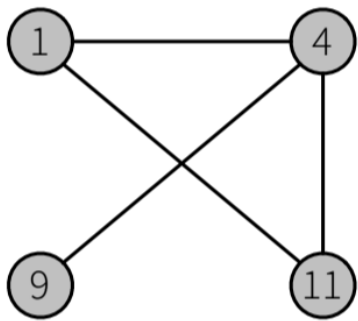
multigraph



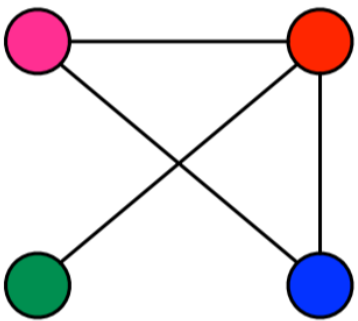
directed graph



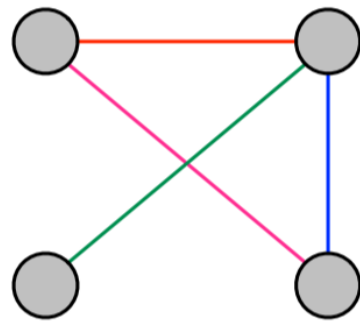
edge-labeled



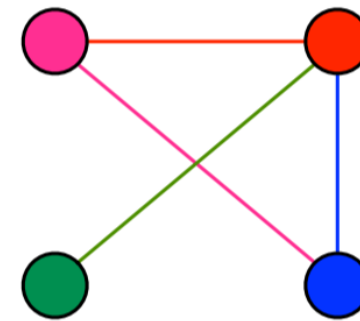
vertex-labeled



vertex-colored



edge-colored



vertex & edge colored

# Network and Tree Visualizations

Goal is to use the **spatial organization** and **visual cues** to effectively show:

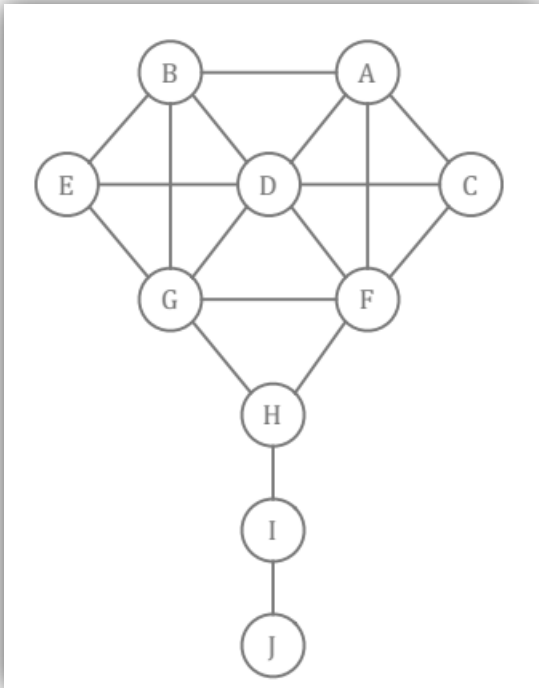
- Connectivity
- Partitions / Clusters / Communities
- Outliers

# Checking a Network Out

Node and Link Properties | Network Properties | Statistics



# Node and Link Properties



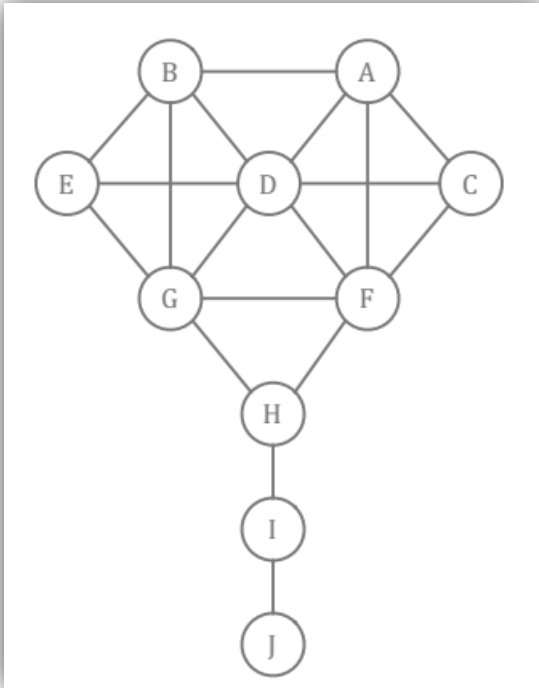
**Degree or Isolation** of a node

**Betweenness centrality of a node:** Number of shortest paths between pairs of nodes that pass through a given node.

**Betweenness centrality of an link:** Number of shortest paths among all possible node pairs that pass through a given link.

**Shortest path length**

# Network Properties



## Number of

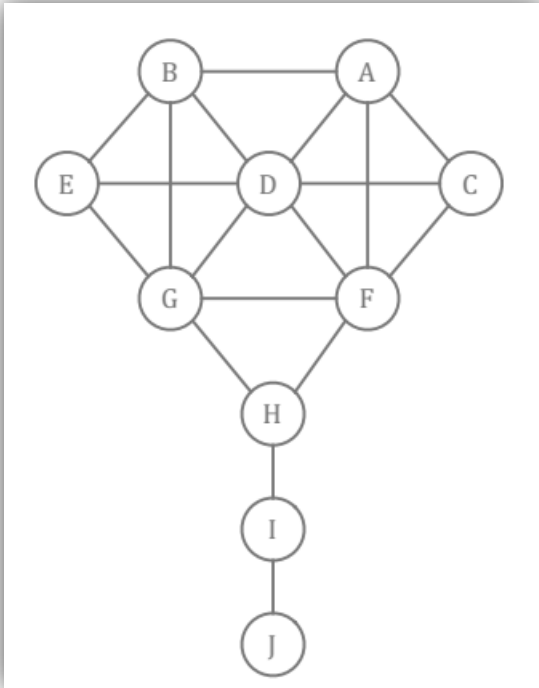
- Nodes, Isolated nodes
- In- and Out-degree
- Edges
- Self-loops

**Diameter:** Longest of all shortest paths among all possible node pairs in a network

**Density:** Ratio of the number of edges in the network to the square of the total number of nodes.

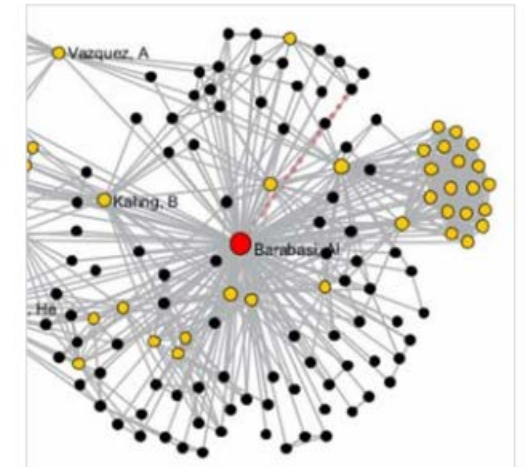
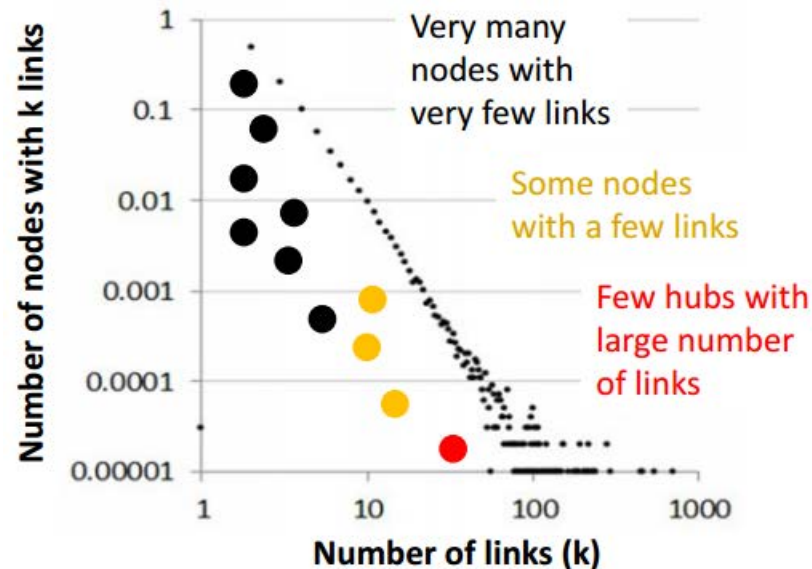
**Points of failure, Key Paths, Boundary Spanners, Peripheral Players**

# Statistical Network Properties



**Clustering coefficient:** Measures the average probability that two neighbors of the node  $i$  are also connected.

**Node degree distribution  $P(k)$ :** probability that any randomly chosen node has degree  $k$ .



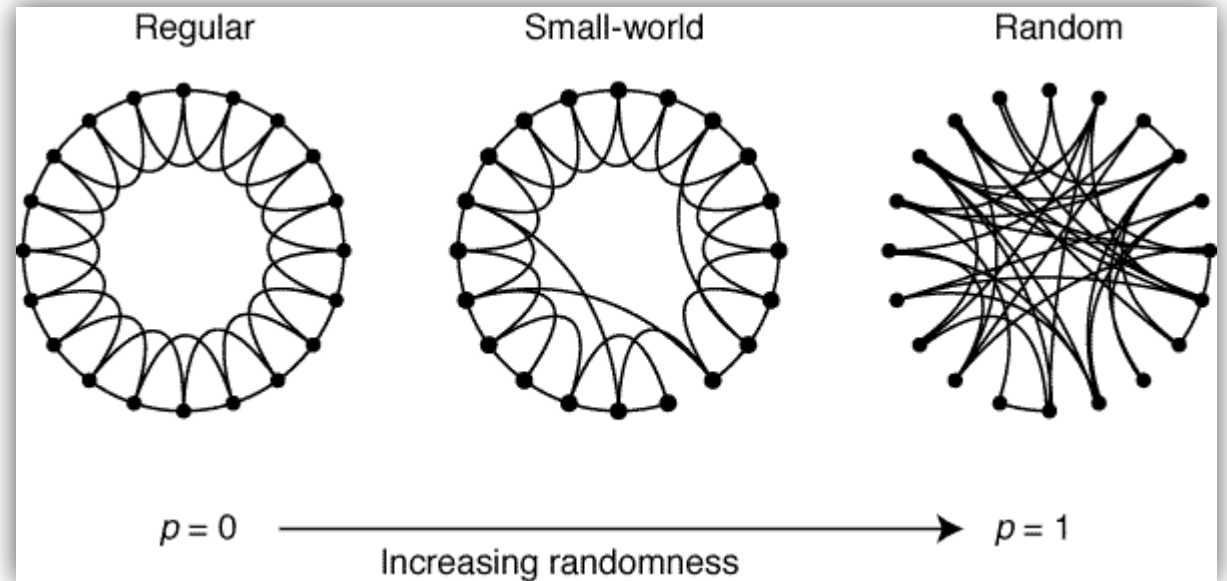
# Some Network Properties

## Average clustering coefficient (C):

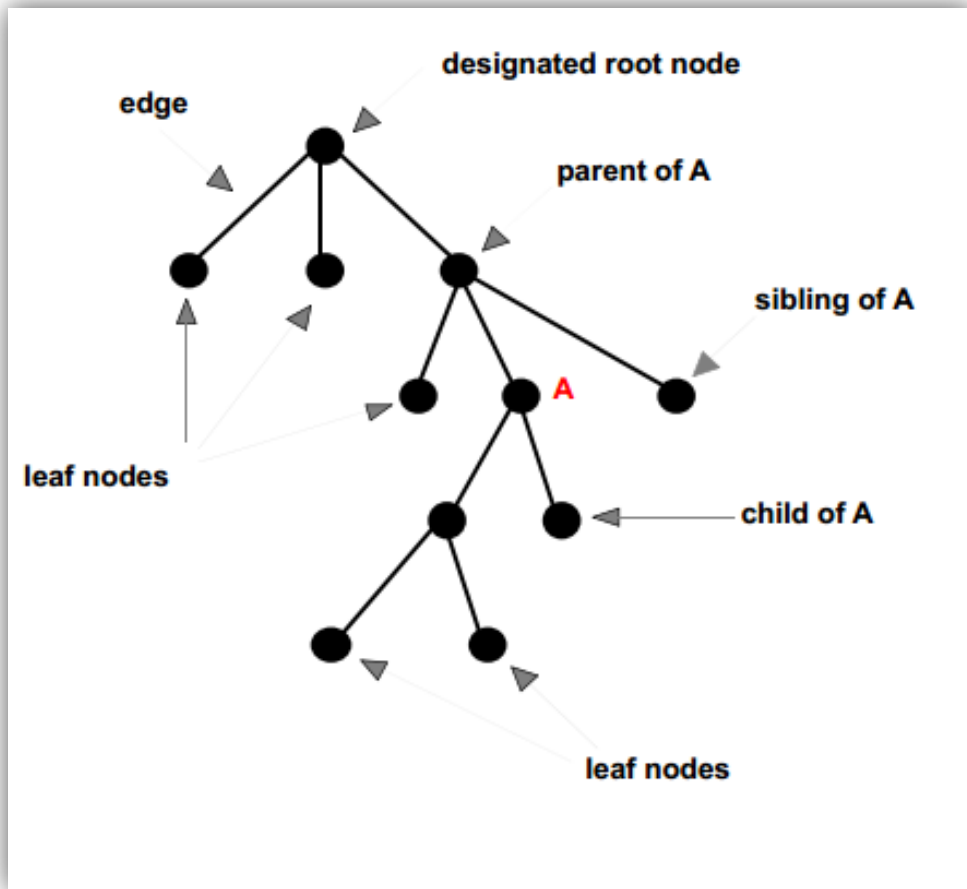
Average probability that two neighbors of the node  $i$  are also connected.

## Average path length (l):

Average number of steps along the shortest paths for all possible pairs of network nodes.



# Trees: A Special Type of Network



**Tree Structures** are used to model hierarchical data

- acyclic, i.e. has no cycles or loops
- usually undirected
- usually rooted (a single node at top)
- subgraphs are also a trees (subtree)

# Ooh, pretty!

Making a Network look good

# Aesthetic Considerations

**Crossings** – minimize towards planar

**Total Edge Length** – minimize to proper scale

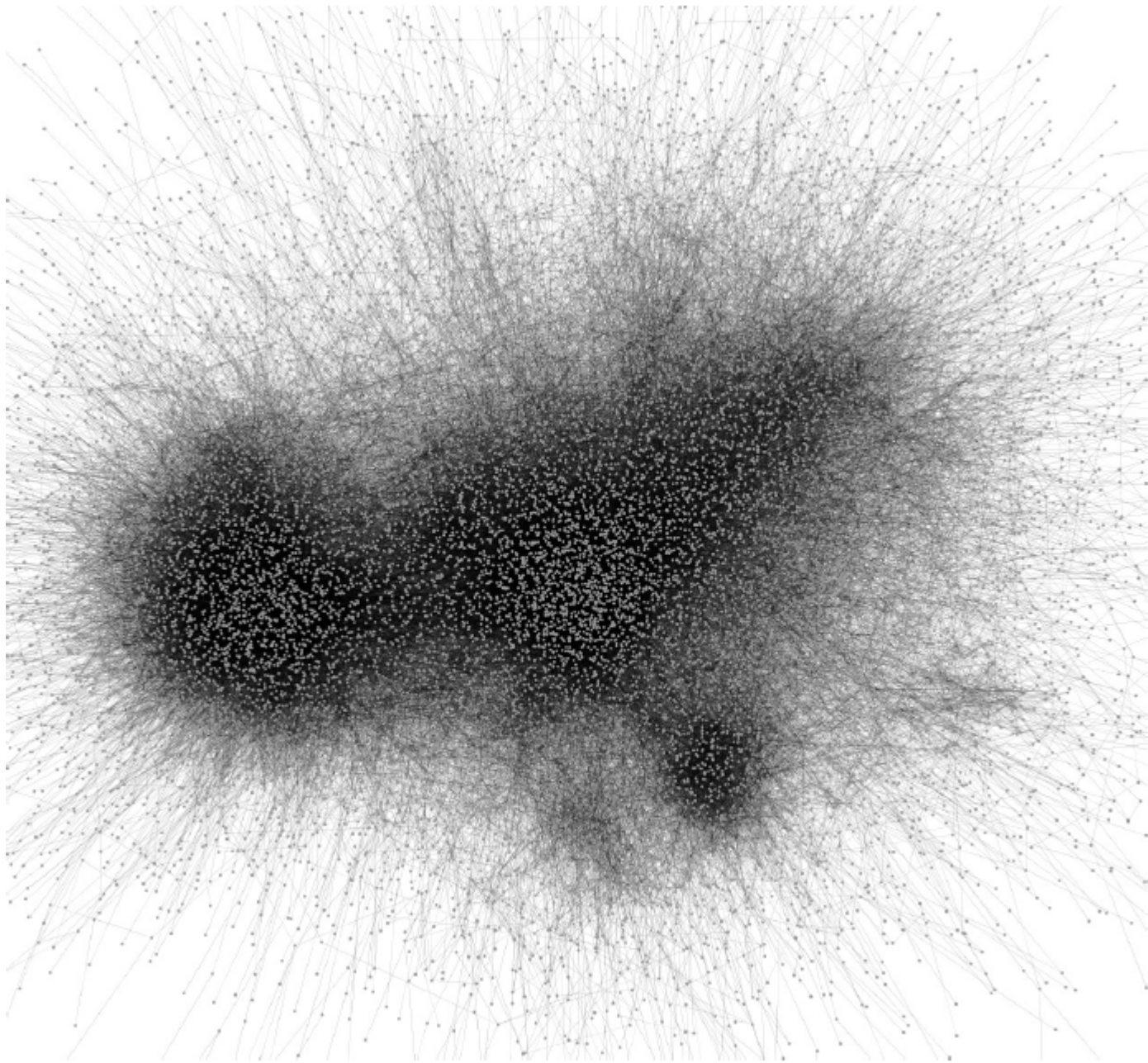
**Area** – minimize towards efficiency

Max Edge Length vs Uniform Edge Length

**Total Bends** – minimize orthogonal

**Distribution | Symmetry | Flow**

**Space**





# Common Layouts

- Node Link

Item	Size
flare	933KB
analytics	47KB
cluster	14KB
AgglomerativeCluster	3KB
CommunityStructure	3KB
HierarchicalCluster	6KB
MergeEdge	0KB
graph	25KB
BetweennessCentrality	3KB
LinkDistance	5KB
MaxFlowMinCut	7KB
ShortestPaths	5KB
SpanningTree	3KB
optimize	6KB
AspectRatioBanker	6KB
animate	97KB
Easing	16KB
FunctionSequence	5KB
ISchedulable	1KB
Parallel	5KB
Pause	0KB
Scheduler	5KB
Sequence	5KB
Transition	8KB

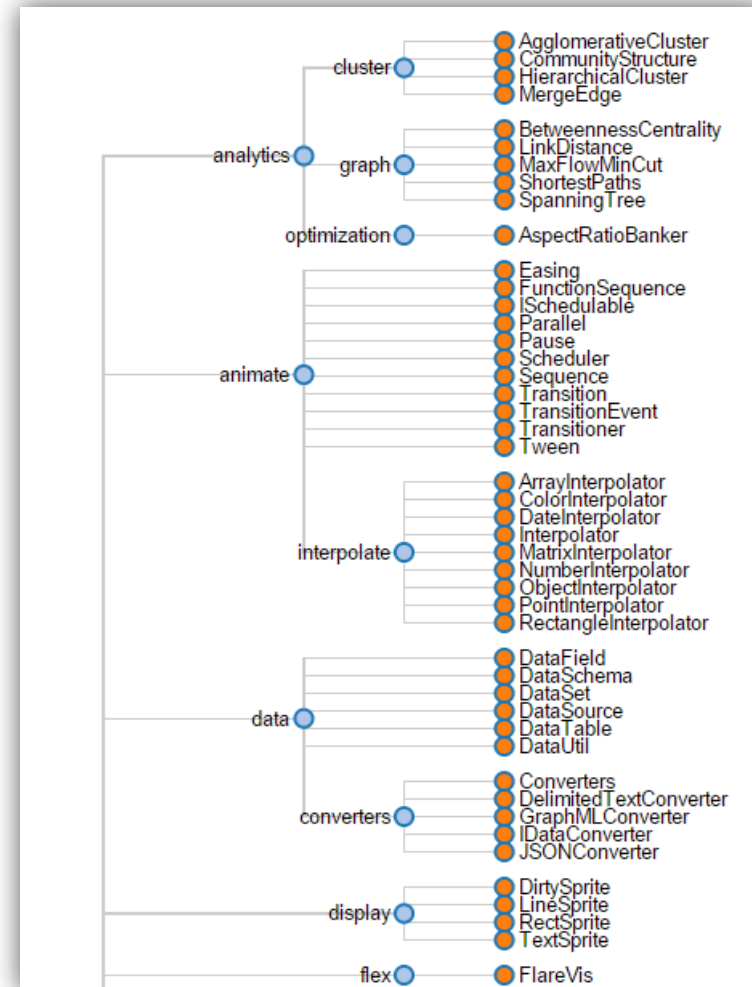
  

Item	Size
▶ Archived Resources	
▶ CS 107 App Inventor	
▶ CS 110 Intro to CS I	
▶ CS 112 Intro to CS II	
▼ CS 212 Software Development	
▶ 2012 Fall	
▶ 2012 Spring	
▶ 2013 Spring	
▼ Lectures	
00 Eclipse Setup.pdf	
00 Eclipse SVN Setup.pdf	
01 Java Basics.pdf	
02 Data Structures.pdf	
03 Classes and Objects.pdf	
04 Software Testing.pdf	
05 Inheritance, Part 1.pdf	
05 Inheritance, Part 2.pdf	

# Common Layouts

- **Node Link**

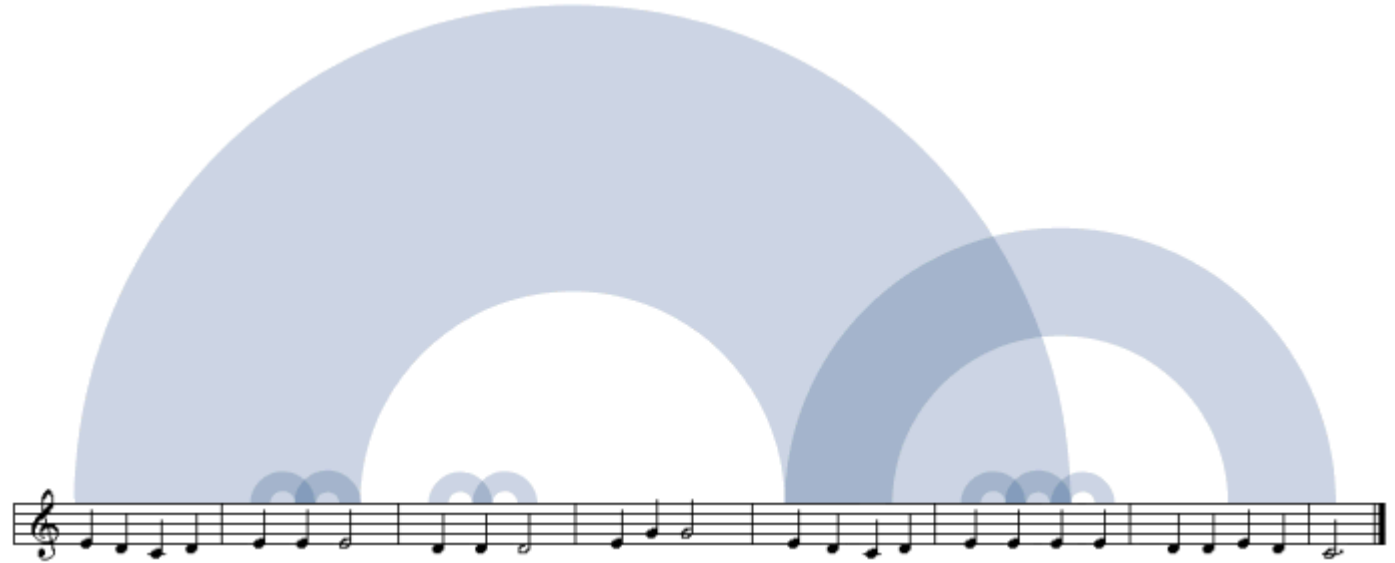
A ***dendrogram*** (or cluster layout) is a node-link diagram that places leaf nodes of the tree at the same depth.





# Common Layouts

- Node Link
- **Arc Diagrams**

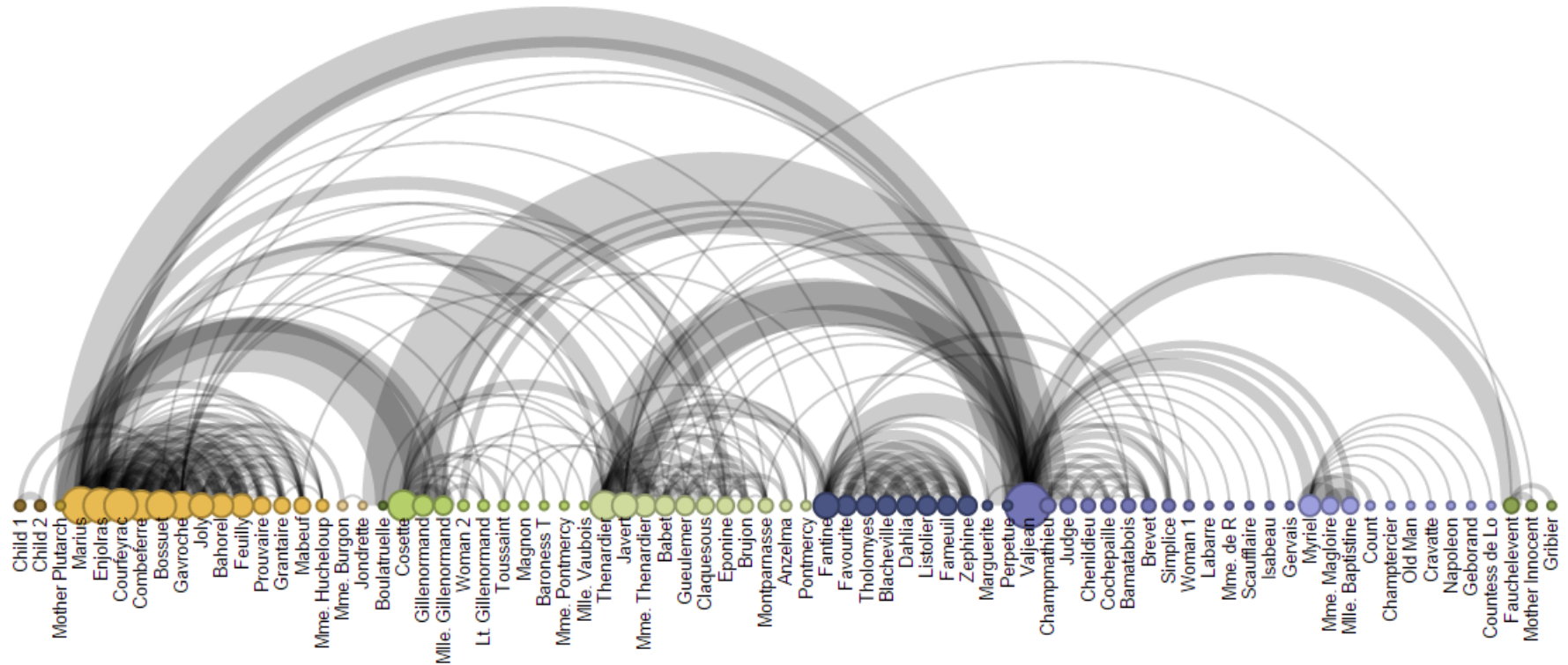


The diagrams in *The Shape of Song* display musical form as a sequence of translucent arches. Each arch connects two repeated, identical passages of a composition. By using repeated passages as signposts, the diagram illustrates the deep structure of the composition.



# Common Layouts

- Node Link
- **Arc Diagrams**



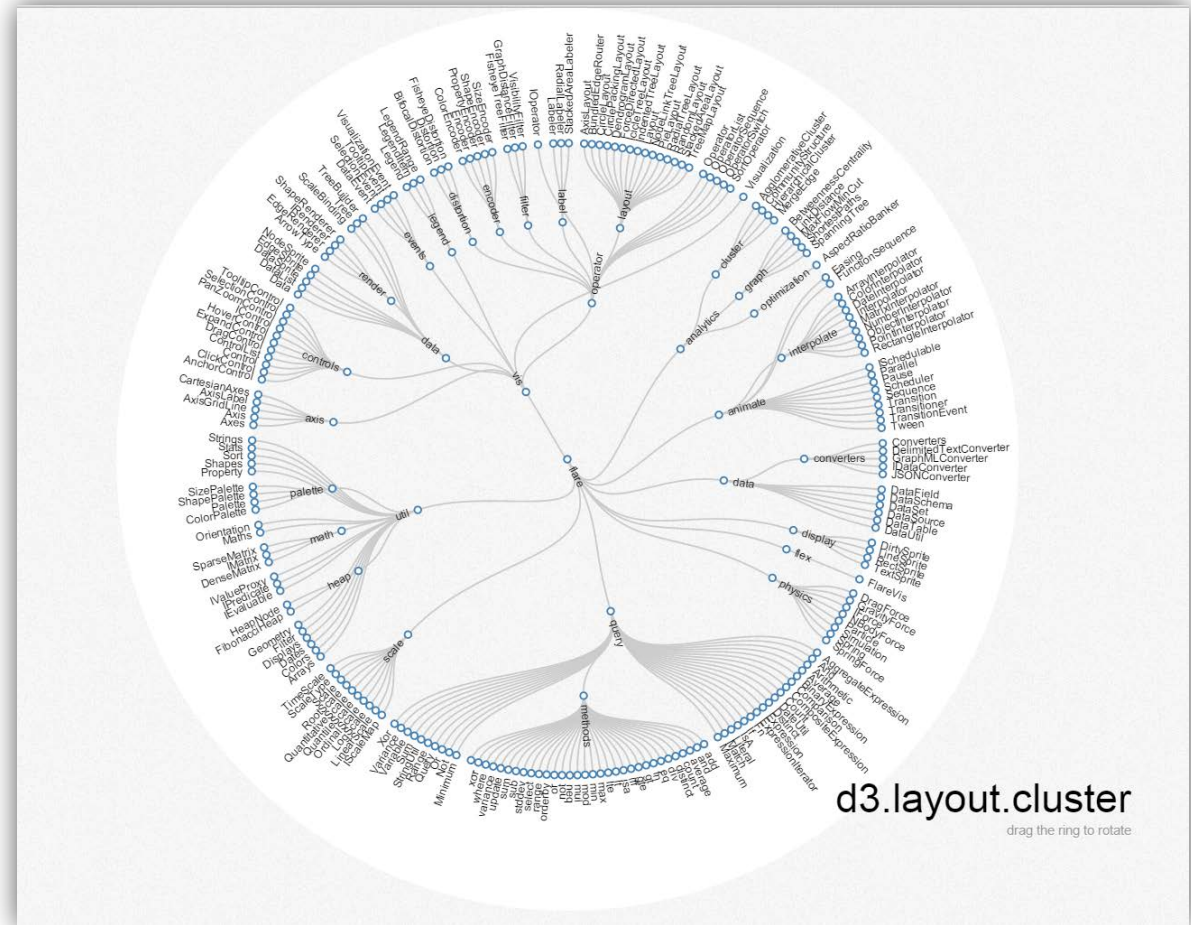
Character co-occurrence in *Les Misérables*. Node colors depict cluster memberships computed by a community-detection algorithm.

# Common Layouts

- Node Link
- Arc Diagrams
- **Circle Layout**

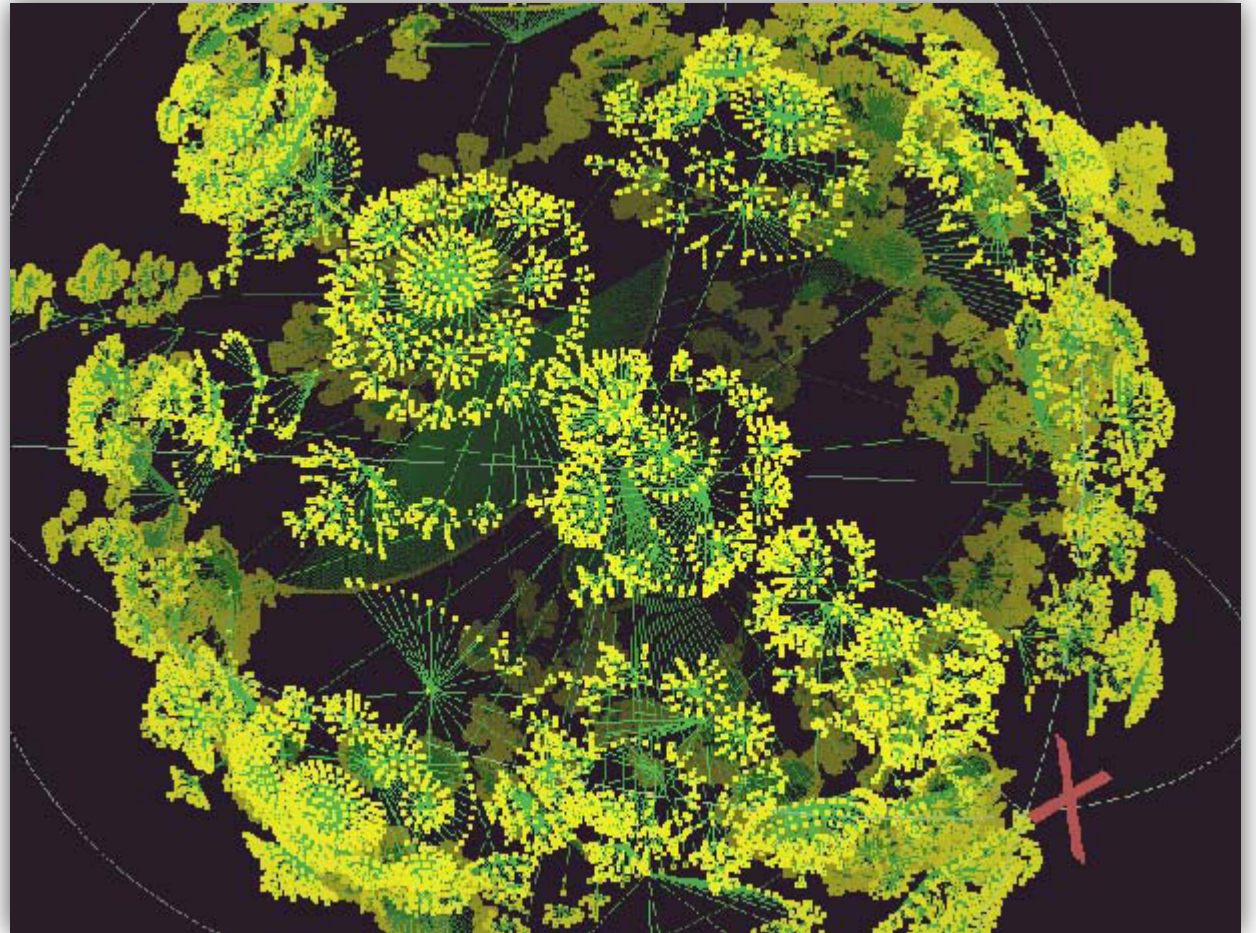
Concentric circles of hierarchy

- Nodes are evenly distributed
- Branches do not overlap



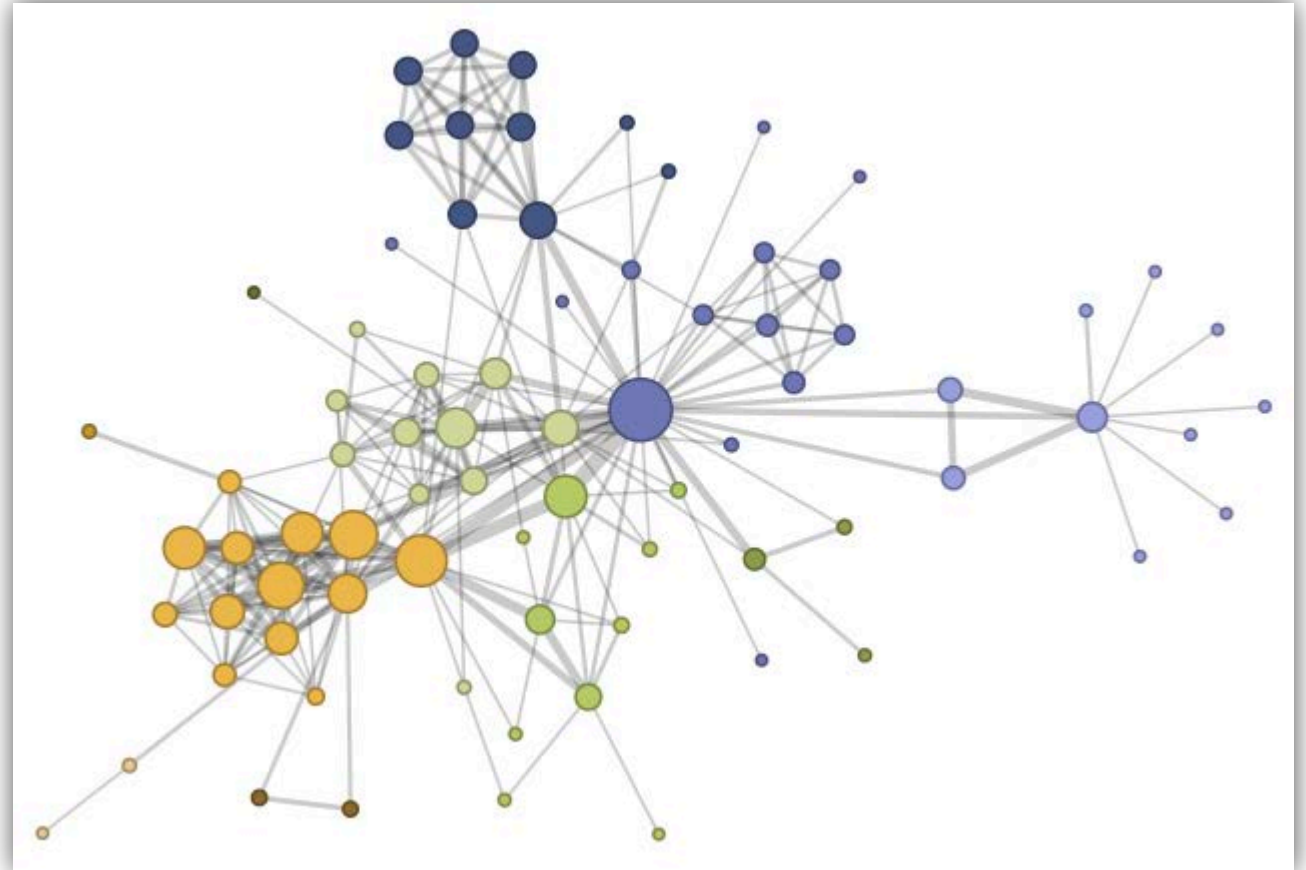
# Common Layouts

- Node Link
- Arc Diagrams
- **Circle Layout**
  - Concentric circles of hierarchy
  - Nodes are evenly distributed
  - Branches do not overlap



# Common Layouts

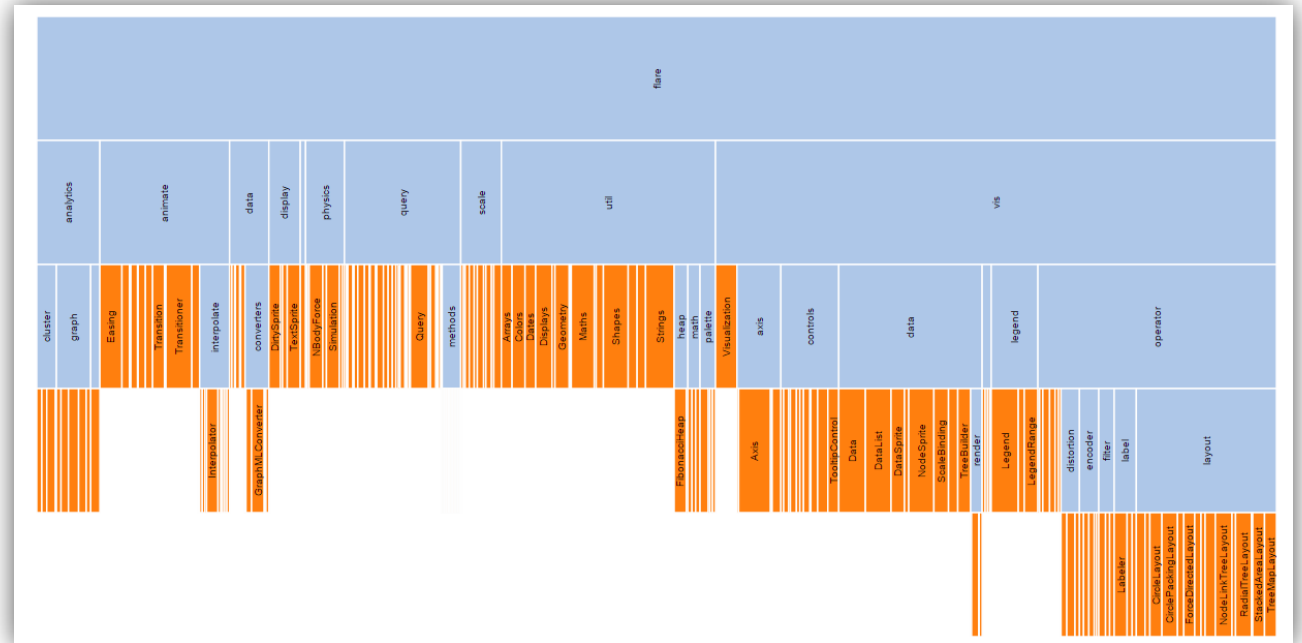
- Node Link
- Arc Diagrams
- Circle Layout
- **Spring and Force-Directed Layouts**
  - Fruchterman Reingold Layout
  - Kamada Kawai Layout
  - Generalized Expectation Max (GEM)





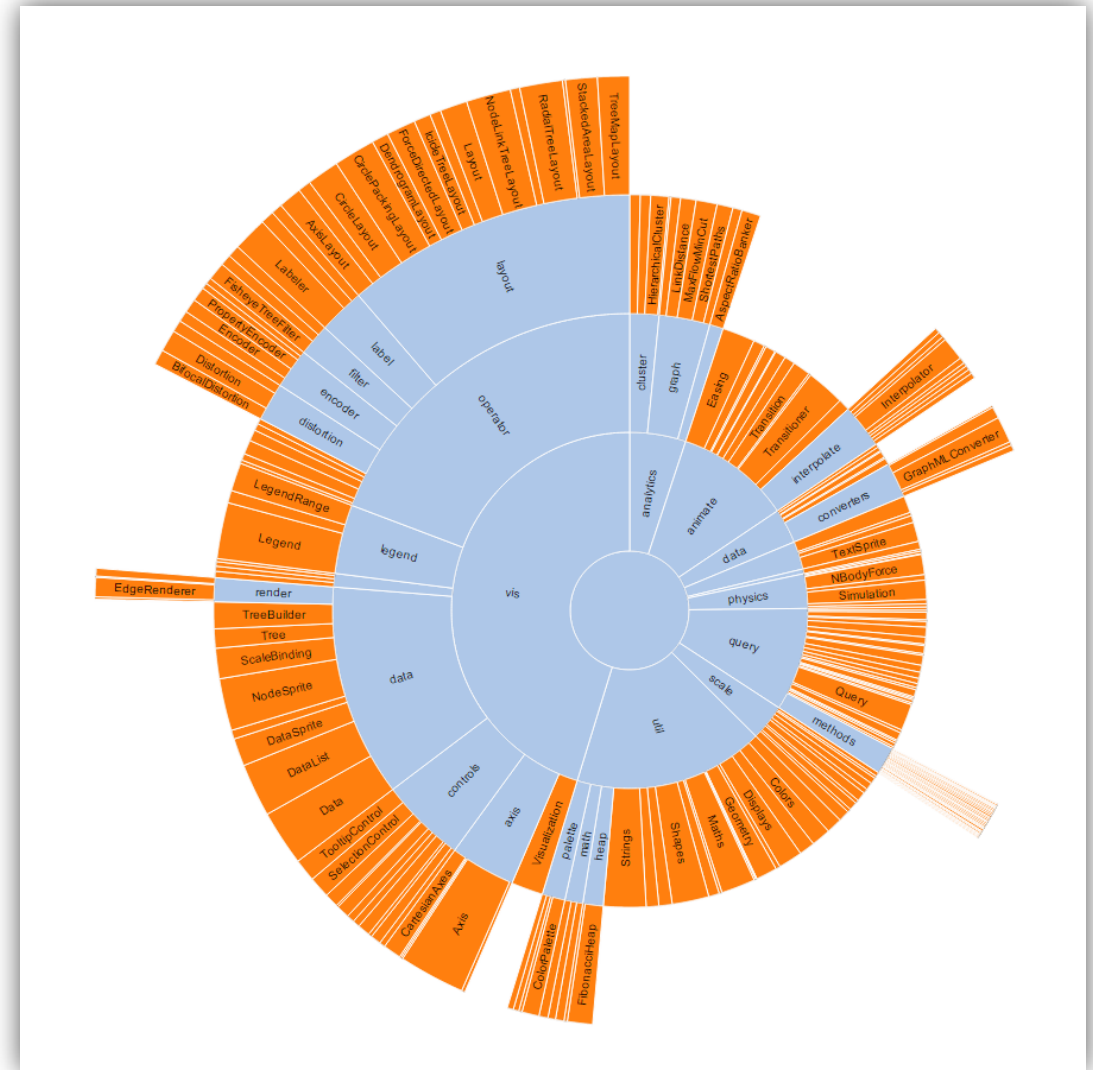
# Common Layouts

- Node Link
- Arc Diagrams
- Circle Layout
- Spring and Force-Directed Layouts
  - Fruchterman Reingold Layout
  - Kamada Kawai Layout
  - Generalized Expectation Max (GEM)
- **Space Filling**
  - Icicle
  - Sunburst
  - Treemap



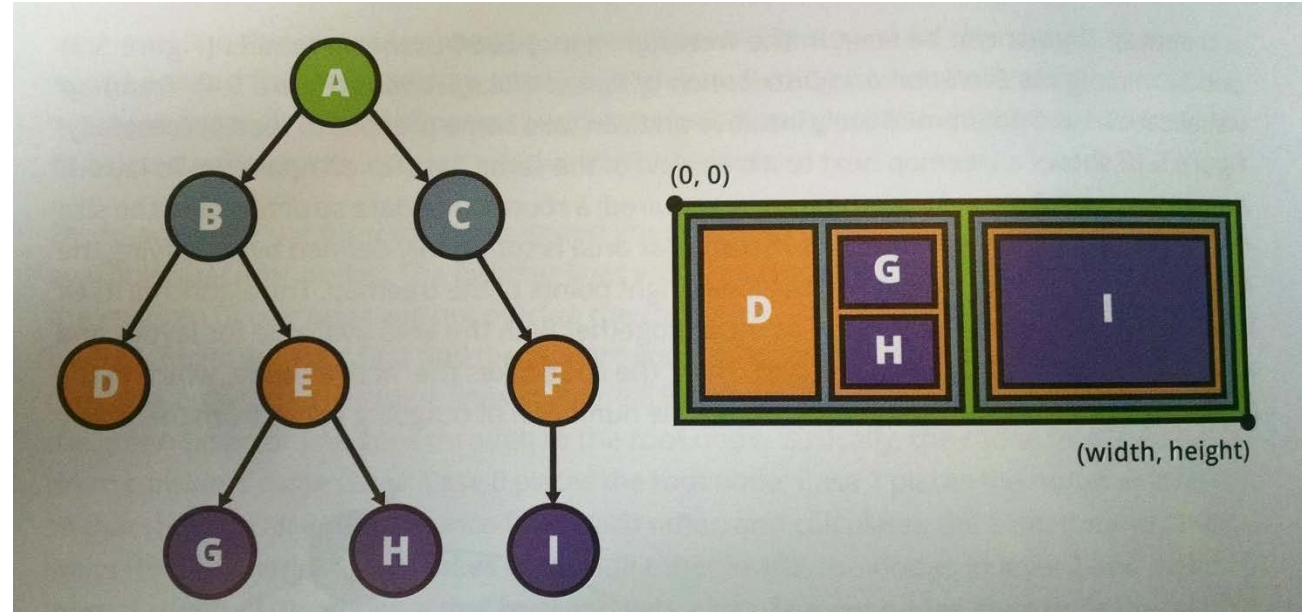
# Common Layouts

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# Common Layouts

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  - Fruchterman Reingold Layout
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  - Icicle
  - Sunburst
  - Treemap



# Visual Complexity

Suggestions for design from Manuel Lima

Document | Clarify | Reveal | Expand

Willard Brinton

*Graphic Methods for Presenting Facts* 1914

“Though graphic presentations are used to a very large extent today, there are at present no standard rules by which the person preparing a chart ay know that he is following good practice. This is unfortunate because it permits every one making a chart follow his own sweet will.”

# Suggestions for Network Visualization Design

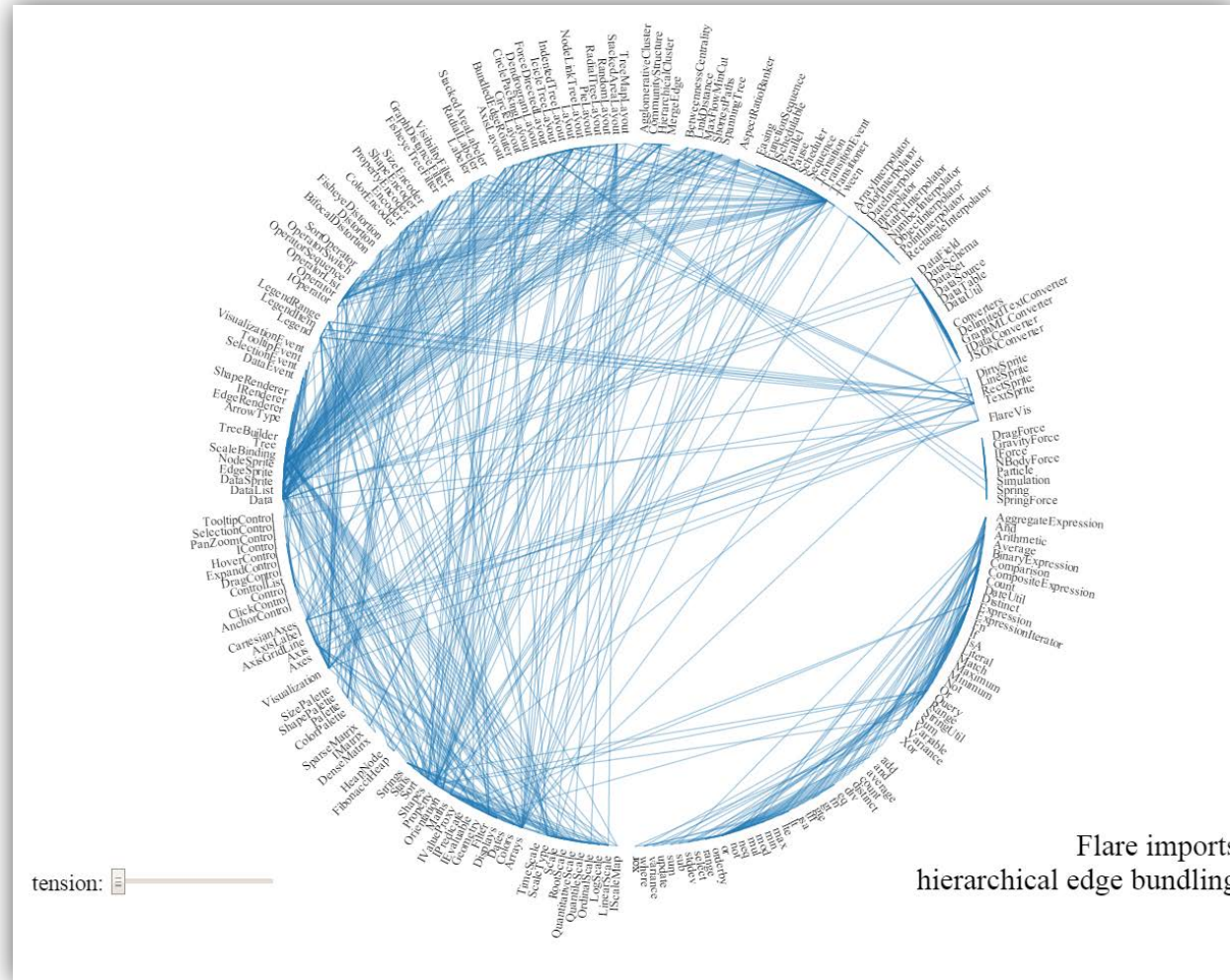
1. Start with a Question
2. Look for Relevancy
3. Enable Multivariate Analysis
4. Embrace Time
5. Enrich your vocabulary: visual encoding
  - Richer nodes
  - Expressive edges
  - Clear visual languages: legen... wait for it.... dary!
6. Expose Grouping
  - Similarity | proximity | common fate (motion)
7. Maximize Scaling:
  - Macro view: pattern
  - Relationship: connectivity, analytics
  - Micro: individual nodes
8. Manage intricacy
  - “Overview first, zoom and filter, then details on demand” – Ben Schneiderman

# Special Topics

Technology is cool...



# Bundling (more than cable, internet and phone)



# Bundling (more than cable, internet and phone)

